

JERILYN TENNISON

JerilynTennison@gmail.com | LinkedIn.com/in/Jerilyn-Tennison

EDUCATION

B.F.A.

Visual Effects

Savannah College
of Art and Design
Graduated June 2024

SOFTWARE

Houdini
Maya
3ds Max
Blender
Unreal Engine
TyFlow
Chaos Phoenix
Nuke
SynthEyes
ShotGrid
Linux
Windows
macOS

SKILLS

CFX Artist
Simulation Artist
Tool Coding
Compositing
Camera Tracking
Modeling
Texturing
Basic Rigging
Elementary French

LANGUAGES

Python
VEX
C++

WORK EXPERIENCE

3D Generalist

Ghost Productions

August 2024 - Present

- Modeled and textured realistic human models for use in a 3d pipeline.
- Created effects for hair and clothing simulations on photo real human assets.
- Digital compositing and color grading for batches of images to achieve the final artistic look of the product.

VFX Artist, Intern

MAKE, LLC.

June 2023 - August 2023

- Simulated, composited, camera tracked, modeled, and textured for a variety of projects. Worked on set as a Jr. VFX Supervisor for the Hess film shoot.
- Produced work for companies like Mattel, Disney, Hess, and MAKE Originals.
- Used technical knowledge to troubleshoot a variety of technical issues for myself and peers to keep projects running smoothly and on time.

Camp Counselor

The Jewish Community Center

June 2021 - August 2021

- Organized and lead events with over thirty children between the ages of two and four.
- Maintained timely and professional communication with parents, making sure they felt safe and informed while they entrusted us with their children.

Freelance 3d Artist and Illustrator

Freelance

June 2017 - August 2024

- Produced illustrations, book visuals, short comic books, and more.
- Formed professional relationships with clients and communicated frequently to make sure the product came out exactly as they envisioned.

COLLABORATIVE PROJECTS

FX Artist

Harbor Pictures Collaboration

January 2024 - March 2024

- Responsible for storyboards, layout, set dressing, asset creation, sugar simulations, softbody simulations, pipeline management, and video editing.

Project Manager

2024 Make Commercial Workshop

October 2023 - April 2024

- Responsible for team organization, including keeping up clear communication with each member and making sure everyone knew what was expected of them.
- Stayed calm and positive when under pressure to foster a happy work culture

CFX Artist

Above the Clouds

June 2023 - June 2024

- Created a groom for a baby barn owl, including down fluff and feathers.
- Built set dressing tools for foliage, fireflies, grass, and paint strokes in fog.
- Trained team members on new softwares and pipeline best practices.
- Created and retopologized assets, rendered, created tools, and composited.